

WinmaX PULSAR ONE HOUR ENDURO

Special Regulations

Sydney Motorsport Park | Saturday 13 June 2026

PREAMBLE

- (a) The WinmaX Pulsar One Hour Enduro is a 1 Hour endurance race event and is run in conjunction with the [2026 Winmax APRA Sporting Regulations](#) as approved and published by Motorsport Australia, to be held at Sydney Motorsport Park, Eastern Creek. Each vehicle may have a maximum of two (2) drivers.
- (b) The event will include the following sessions:

Session	Duration
Qualifying	25 minutes
Race 1	15 Minutes
Race 2	1 Hour

- (c) The round points will be awarded as per the [2026 Winmax APRA Sporting Regulations](#).

1. DRIVER BRIEFING

- (a) All drivers must attend the compulsory Driver Briefing.
- (b) The briefing will be held in the Hinxman Room, entry via the door above Pit Lane Garage 49.
- (c) The briefing will commence at 9:00am.
- (d) All drivers must be scanned into the briefing. Please ensure you present to event staff and sign in correctly.

2. QUALIFYING AND GRID POSITIONS

- (a) All drivers must qualify in their nominated car. In the event that a driver is not able to qualify, they will not be permitted to race unless approval is granted by the Clerk of the Course. Each driver must complete at least 3 laps in at least one practice or qualifying session.
- (b) The fastest qualifying time of either driver will determine the car's grid position for Race 1.
- (c) If a vehicle fails to complete the minimum required laps, dispensation is required from the Clerk of the Course to start from the Rear of Grid (ROG). Where more than one vehicle is starting ROG, grid positions will be determined by the Chief Timekeeper.
- (d) Races use progressive grids - Race 2 will be a reserve top 8 based on Race 1 results.
- (e) Drivers must start the race from the grid position listed on the official grid sheet. Fill-up grids are not permitted.
- (f) Grid positions for qualifying will be in order of current championship points and the grid sheet provided

3. STARTING DRIVER NOMINATIONS

- (a) All competitors with two drivers must nominate their starting driver with the category manager by 12:00 pm.
- (b) If a competitor with two drivers does not intend to change drivers in a particular race (e.g. Driver 1 will complete all of Race 1, and Driver 2 will complete all of Race 2), this must be communicated to the category manager by 12:00 pm.
- (c) Any Competitor that does NOT nominate a starting driver by 12:00 pm will start Rear of Grid with Driver A.

4. START PROCEDURE

- (a) All cars must be in the marshalling area prior to the 1-minute board. Failure to do so will result in the car starting from Pit Lane.
- (b) The race will use a standing start.

- (c) When the starter is satisfied with the grid, a 5 second signal will be given and the standard light start procedure will apply. Competitors must be on the grid or in pit lane at the 5 second signal to come under starter's orders. The position of the front wheels in relation to the grid line will determine a false start — cars must be stationary with front wheels on or behind the grid line at the time of the start signal (extinguishing of the red lights).
- (d) All cars must start from their allocated grid position.
- (e) If a competitor starts from pit lane, their allocated grid position will remain empty. Any competitor starting from the grid must start from their allocated grid position.

5. SPONSOR DECALS

- (a) Each entrant must display any sponsor decals provided by the event organiser or category manager.

6. POINTS

- (a) The round points will be awarded as per the [2026 Winmax APRA Sporting Regulations](#).
- (b) Where a grid exceeds 40 cars, all finishers beyond position 40 will receive one (1) point.
- (c) DNF, DSQ and DNS will receive zero (0) points.
- (d) Points will be awarded to Outright and Masters classes.
- (e) Where an entry has a combination of a Outright and Masters driver, the entry will be deemed a Outright class entry.
- (f) Should a tie occur at the conclusion of a round, the result will be determined by the finishing order of the final points-scoring race of that meeting. Should a competitor fail to finish a race, no points will be awarded for that race.
- (g) Points table as per as per [2026 Winmax APRA Sporting Regulations](#)

7. RACE RECEIVERS

- (a) All drivers and co-drivers are advised to use race receivers during all competition sessions (practice, qualifying and racing). The race receiver system will be used to advise drivers of safety issues, Safety Car and emergency response vehicle deployment, and other important information. Race receivers can be purchased from Motor Racing Australia.
- (b) It is recommended that team managers also have access to a race receiver to remain aware of instructions issued from race control.

8. SAFETY CAR

- (a) Safety car will operate as per the [Circuit Race Standing Regulations \(CRSR\)](#)
- (b) All laps completed under Safety Car conditions will be counted as race laps.

9. COMPULSORY PIT STOP (CPS)

- (a) All cars must complete a minimum of one (1) compulsory pit stop, the duration of which must be no less than 3 minutes (180 seconds).
- (b) The duration of the CPS will be measured from the time the car enters pit lane (at the 40 km/h speed limit sign) to the time the car exits pit lane (at the speed de-restriction sign).
- (c) A 40 km/h speed trap will be operational at pit entry.
- (d) Failure to complete the CPS satisfactorily will result in a penalty as per Section 11.
- (e) Refuelling is not permitted during the CPS.
- (f) The CPS window will open when the leader crosses the control line on or after the 15th minute of the race and will close when the leader crosses the control line on or after the 45th minute of the race.
- (g) A vehicle shall be deemed to have commenced a CPS when the pit window is open and the vehicle enters pit lane (crosses the timing control line at pit entry). A vehicle shall be deemed to have completed the CPS when the vehicle exits pit lane (crosses the timing control line at pit exit).
- (h) A competitor in pit lane prior to the opening of the CPS window must exit and re-enter pit lane to commence their CPS. A CPS is valid if commenced during the window but may finish after the window closes.
- (i) If the Safety Car is on track during the CPS window, the window will not be extended. Conducting a CPS under Safety Car conditions is permitted.

- (j) A board and/or air horn will be displayed or sounded at the start/finish line to advise when the CPS window opens and closes. This will be displayed or sounded for 2 laps when the window opens and 2 laps when the window closes.

10. OTHER PIT STOP REQUIREMENTS

- (a) A Car Controller should be appointed for each vehicle and is responsible for the safe conduct of any pit stop, including the safe release of the vehicle at the conclusion of the pit stop.
- (b) Where a driver change is performed, drivers may assist each other to exit and enter the vehicle. Alternatively, a driver's assistant may be used to assist with a driver change or a single driver exiting and re-entering the vehicle.
- (c) During the CPS, a maximum of four (4) persons may work on the vehicle.
- (d) A driver entering or exiting the car, and their assistant if used, is not included in the limit in clause 10(c).
- (e) The Car Controller may only cross the prescribed line into pit lane one (1) lap prior to the pit stop.
- (f) The driver's safety harness must be fastened before the vehicle leaves its allocated pit bay.
- (g) All crew (except the Car Controller) and equipment must return behind the prescribed control line before the vehicle can leave its allocated pit bay.
- (h) No ballast or weight may be added to the vehicle once the race has started.

11. PENALTIES

Penalties will be imposed by the Stewards and administered by Officials. All Lap penalties will be post applied by Chief Timekeeper. All Drive Through penalties will be done via the black flag procedure during competition or post applied when time does not permit during competition.

Ref	Infringement	Penalty
A	Failure to complete CPS correctly, or within the pit stop window	Three (3) lap penalty
B	Failure to attempt CPS at any time during the race	Five (5) lap penalty
C	Exceeding 40 km/h in pit lane	Drive through penalty
D	Failing to comply with officials' directions	Drive through penalty
E	First breach of Motorsport Australia National Competition Rules relating to dangerous conduct, unsportsmanlike behaviour or reckless driving, as determined by the Race Director or Stewards	Ten (10) lap penalty
F	Second breach of the above during the Meeting	Exclusion from Race
G	Third breach of the above during the Meeting	Exclusion from event
H	Any other breach of the Motorsport Australia National Competition Rules	Penalty as determined by the Stewards